

Flippant Response

Glenn Simonelli

Flute

Clarinet in Bb

Violin I

Violin II

Viola

Piano

Bass Guitar

Snare

Wood Block

Hi Tom

Mid Tom

Floor Tom

Kick

Hi-Hat

Ride

Crash

$\text{♩} = 116$

f

p

f

mf

f

ff

12

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

Ride

A

p

pp

p

p

pp

p

A

Detailed description: This is a page of a musical score, page 2, starting at measure 12. The score is for a symphony orchestra and a percussion ensemble. The instruments listed are Flute (Fl.), Clarinet (Cl.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Piano (Pno.), Bass, Snare Drum (Snr.), Kick Drum (Kick), Hi-Hat (H-H), and Ride. The music is in a key with two flats (B-flat and E-flat) and a common time signature. A section labeled 'A' begins at measure 12. The Flute part has a dynamic marking of *p* starting at measure 12. The Violin I and II parts have dynamic markings of *p* and *pp*. The Viola part has dynamic markings of *p* and *pp*. The Piano part has dynamic markings of *p* and *pp*. The Bass part has dynamic markings of *p* and *pp*. The Snare Drum part has a dynamic marking of *p* starting at measure 12. The Kick Drum part has a dynamic marking of *p* starting at measure 12. The Hi-Hat part has a dynamic marking of *p* starting at measure 12. The Ride part has a dynamic marking of *p* starting at measure 12.

23

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

pp

pp

p

Detailed description: This is a page of a musical score, page 23, containing measures 23 through 32. The score is written for a full orchestra and a rhythm section. The instruments are arranged in the following order from top to bottom: Flute (Fl.), Clarinet (Cl.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Piano (Pno.), Bass, Snare (Snr.), Kick, and Hi-Hat (H-H). The key signature is B-flat major (two flats) and the time signature is 4/4. The Flute part has a melodic line with some grace notes. The Clarinet part has a similar melodic line. The Violin I and II parts have a sustained, low-register accompaniment. The Viola part has a similar accompaniment. The Piano part has a complex accompaniment with many chords and moving lines. The Bass part has a steady, rhythmic accompaniment. The Snare, Kick, and Hi-Hat parts provide a steady drum accompaniment. Dynamics are indicated by *pp* (pianissimo) and *p* (piano).

35

Fl. *mp*

Cl.

Vln. I

Vln. II *p*

Vla. *p*

Pno. *mf* *p*

Bass

Snr.

Kick

H-H

B

47

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

W.B.

Kick

H-H

mp

ff

pp

pp

pp

59 C

Fl. *mf*

Cl. *f*

Vln. I *p* *p* *pp* *p*

Vln. II *p* *p* *pp* *p*

Vla. *p* *p* *pp* *p*

Pno. *p*

Bass *f*

Snr. C

Kick

H-H

Crash *ff*

70

Cl. *mf*

Pno.

Bass

Snr.

W.B.

Kick

H-H

D

80

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Am

B

F

B

Am

B

F

B

D

Snr.

W.B.

Kick

H-H

Ride

pp < *p*

pp < *p*

pp < *p*

f

89

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

Ride

G⁺7 Gm D Fmaj7 Am B^b C C⁺ A⁷ E⁺

G⁺7 Gm D Fmaj7 Am B^b C C⁺ A⁷

97

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

Ride

mf

ff

mf

B \flat G D 7 E \flat C 7 A Dm B \flat

106

Fl. *f*

Cl.

Vln. I *p*

Vln. II

Vla. *p*

Pno. *C#m A B^ø7 B^b Em Am C#^o B^b A*

Bass

Snr.

Kick

H-H

Ride

Detailed description: This page of a musical score covers measures 106 through 112. The score is for a full band and includes parts for Flute (Fl.), Clarinet (Cl.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Piano (Pno.), Bass, Snare (Snr.), Kick, Hi-Hat (H-H), and Ride. The key signature has two flats (B-flat and E-flat), and the time signature is 4/4. The Flute part begins with a measure rest and then plays a melodic line with a dynamic marking of *f* (forte) starting in measure 110. The Clarinet part plays a rhythmic accompaniment. The Violin I part starts with a *p* (piano) dynamic and features a long note in measure 107. The Viola part also starts with a *p* dynamic. The Piano part provides harmonic support with chords and a bass line. The Bass part plays a steady eighth-note pattern. The Percussion section includes Snare, Kick, Hi-Hat, and Ride, with the Ride cymbal playing a consistent pattern of eighth notes.

113 **E**

Fl. *f* *mf* *mp*

Pno. *p*

Bass *f*

E

Snr.

W.B.

Kick

H-H

Ride

Detailed description: This is a page of a musical score for a jazz ensemble. The page is numbered 11 in the top right corner. The score begins at measure 113, marked with a box containing the letter 'E'. The instruments are arranged in a standard jazz ensemble format. The Flute (Fl.) and Clarinet (Cl.) parts are in the upper staves, both featuring complex, fast-moving melodic lines with many slurs and accents. The Piano (Pno.) part is in the middle, with a dynamic marking of *p* (piano). The Bass part is in the lower middle, with a dynamic marking of *f* (forte). The drum set parts (Snare, W.B., Kick, H-H, Ride) are at the bottom, showing a consistent rhythmic pattern. The key signature has two flats (B-flat and E-flat), and the time signature is 4/4. The score is written in a clean, professional style with clear notation and dynamic markings.

120

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

W.B.

H.T.

M.T.

Fl.T.

Kick

H-H

Ride

Crash

f

pp

ff

128

Fl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

Ride

Am B F B G⁺7 Gm D Fmaj7

Am B F B G⁺7 Gm D Fmaj7

136 **F**

Fl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

Ride

Am B \flat C C $^+$ A 7 E $^+$ B \flat G Dm B \flat m

Am B \flat C C $^+$ A 7 E $^+$ B \flat G Dm B \flat m

pp *p*

pp *p*

mf

F

F

144

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

W.B.

Kick

H-H

Ride

Crash

C D7 Eb C7 A Dm

p

152

Fl.
Cl.
Vln. I
Vln. II
Vla.
Pno.
Bass
Snr.
W.B.
Kick
Ride

p

B \flat C \sharp m A B \sharp 7 B \flat A

B \flat C \sharp m A Dm C $^{\circ}$ B \sharp 7 B \flat A

159

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

W.B.

Kick

H-H

Crash

p *mp* *mf* *ff* *pp* *f*

170

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

Kick

H-H

Crash

mf

f

p

pp

180

Fl.

Cl.

Vln. I

Vln. II

Vla.

Pno.

Bass

Snr.

W.B.

Kick

H-H

Crash

p *pp* *p* *pp* *p* *p* *p* *p*